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### DOES SEEING IN VIEWPOINT PERSPECTIVE REQUIRE AWARENESS?



### CHRIS LANGE-KUETTNER, LONDON METROPOLITAN UNIVERSITY

# Overview



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### PERSPECTIVE WITHOUT AND WITH A 3D MODEL



# Drawing in 3D on paper without a model The Generation of a Space System without Figures



### Alberti (1435-36) Della Pittura



(A) Take a human figure of arbitrary height to determine the viewpoint



(B) Remove the figure out of the picture



(C) Draw lines from the viewpoint to various distribution points in the foreground



(D) Determine the height of the parallel horizontals by adding another viewpoint



(E) In this way I find all possible trapezoids from which my viewpoint area is composed

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# 8 Perspective Drawing from a 3D Model





Albrecht Dürer, 1525

- When drawing from a real model, the figure cannot be removed from sight
- Instead a ready-made spatial frame is used to separate the spatial system and the figure, for instance with a grid (Dürer, 1525)
- Perspective is then ,mapped' onto the frame rather than constructed, e.g. each square in the grid is filled with the directly perceived colours

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- The diagonal axis at the back of the room (floor plan on the right) is not known to the observer who was only allowed to view the figures inside the Ames room with one eye via a peephole.
- Although the room is seen as normal due to habitual viewing expectations, the perception of figure size is distorted (photograph on the left)

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### ADAPTING SIZE IN 2D SPACE SYSTEMS

# Learning to Adapt Figure Size to Spatial Systems in Drawings

- 2D Drawing Systems with increasing spatial constraints (Lange-Küttner, 2009)
- Empty Space
- Groundline
- Field
- Closed Perspective
- Open Perspective
- Children draw five figures into the space systems



PERSPECTIVE MAPPING

Chris Lange-Küttner





7-year-olds only draw smaller if the spatial systems are in a logical sequence (*pull into 3D*)

9-year-olds draw always bigger in the absence of spatial constraints (practice in empty space) CHRIS LANGE-KÜTTNER

PERSPECTIVE MAPPING





11-year-olds draw large without constraints and small with constraints (link space system+figure size)

17-year-olds only draw small in space systems with constraints (spatial field response)





- Bird-view drawers are excellent figure size modifiers (rows 1 and 2)
- Very small figures in spatial fields with boundaries (row 3)
- Some 11-year-olds' figures are not in proportion (row 4)



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### **ADAPTING SIZE FROM 3D MODELS**



Figure 4 Surface space. The spatial model resembled the empty space of young children's drawings. The measurements of the platform were the same as of an A4 sheet. No walls or delineated fields would constrain the drawing of figure size.

(Lange-Küttner, 2014)





Figure 5 Earth space. This space model emulates the stripy drawings of children who draw ground line and skyline pictures. Children denote with these stripes two properties of our earth, i.e. they can walk on the ground due to gravity and there is a heaven above us. Again, the floor plan measurements match that of an A4 drawing sheet. The walls on either side were 15 cm high and the sky lid had the same measurements as the ground.



# 

(6A) Ground with Walls and Playing Field with Explicit Borders





(6B) Ground with Walls as Borders of the Playing Field



# 19 Using 3D Models: Built-in Perspective



Model

Floor plan





(7A) Ground with Walls and Diagonally Converging Playing Field with Explicit Borders





(7B) Ground with Diagonally Converging Walls as Borders of the Playing Field



# 20 Learning to Adapt Figure Size to Spatial Systems



- **7 years:** Show the steepest size adaptation !
- 8 years: Drawing a habitual size
- *9 years:* Show a subtle size adaptation
- 10 years: Show a subtle size adaptation (but not in the perspective system)



(Lange-Küttner, 2014)

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# 21 Perspective Mapping





Figure 6. Percentage of perspective drawing systems when using six different 3D spatial models.

7-8 year old children are very likely draw in perspective <u>only</u> when the field has a trapezoid shape



# 22 Perspective Mapping Examples

- Examples show perspective mappings of various kinds
- Copies of the floorplan as well as 3D sketches of the entire model



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# 23 Layers of Ability



- This is the very first study to show that already 7-year-old children can draw in perspective
- The early perspective mapping would have occurred because of the agreement between retinal image (appearance) and design (identity) of the perspective models.
- This shows that children can access low-level visual information (rather than symbolic knowledge) and use it in their drawings
- Rather than a stagewise model of development from symbolic to a visual code, a layered model of ability is suggested (low level-high level vision) like in adults

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Thank you very much for your attention.

I am now available on Skype for discussion.

My Skype name is christiane.lange.kuettner

Chris Lange-Küttner



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