### Tentative Program

**4th Global Summit and Expo on Multimedia & Artificial Intelligence**

Rome, Italy  July 19-21, 2018

**Theme:** “Building A Better World: Multimedia & Artificial Intelligence Technologies”

### 300+ Participation (70 Industry: 30 Academia) includes

- **19+** Interactive Sessions
- **15+** Keynote Lectures
- **75+** Plenary Lectures
- **5+** Workshops
- **20+** Exhibitors
- **B2B Meetings**

***For available speaker slots***

Contact: multimedia@enggconferences.com
<table>
<thead>
<tr>
<th>Time</th>
<th>Session 1</th>
<th>Session 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>09.00-10.40</td>
<td>Keynote Forum</td>
<td>Computer Graphics &amp; Animation</td>
</tr>
<tr>
<td>10.55-12.35</td>
<td>5 Speakers (20 Mins Each)</td>
<td>Climate change and Weather forecasting</td>
</tr>
<tr>
<td>13.25-15.05</td>
<td>5 Speakers (20 Mins Each)</td>
<td>Artificial Intelligence &amp; Machine Learning</td>
</tr>
<tr>
<td>15.20-17.00</td>
<td>5 Speakers (20 Mins Each)</td>
<td>Natural language processing &amp; Tensor flow</td>
</tr>
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</table>

### Day 3

<table>
<thead>
<tr>
<th>Time</th>
<th>Session 1</th>
<th>Session 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>09.00-10.40</td>
<td>Young Research Forum</td>
<td>Artificial Intelligence for Business</td>
</tr>
<tr>
<td>10.55-12.35</td>
<td>5 Speakers (20 Mins Each)</td>
<td>Neural Networks</td>
</tr>
<tr>
<td>13.25-15.05</td>
<td>5 Speakers (20 Mins Each)</td>
<td>Artificial Intelligence &amp; Multimedia Technologies in Healthcare</td>
</tr>
</tbody>
</table>

### Awards & Closing Ceremony

**NOTE:** Program Schedule is subject to change with final allotment of the speaker slots

For more Details PS: http://multimedia.global-summit.com/
multimedia@enggconferences.com multimedia@conferenceseries.net
## Tentative Program

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<tr>
<th>Evening Sessions</th>
<th>Lunch Break 12.35-13.25</th>
<th>Awards &amp; Closing Ceremony</th>
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</thead>
<tbody>
<tr>
<td>13.25-15.05</td>
<td>5 Speakers (20 Mins Each)</td>
<td>Artificial Intelligence &amp; Multimedia Technologies in Healthcare</td>
</tr>
</tbody>
</table>

**NOTE:** Program Schedule is subject to change with final allotment of the speaker slots

For more Details PS: http://multimedia.global-summit.com/
satellite@enggconferences.com | satellite@conferenceseries.net
Glimpses of Multimedia Conferences
Major Scientific Sessions

- Imaging and Image Processing
- Multimedia Cloud and Big Data
- Multimedia IoT
- Multimedia Systems & Services
- Computer Games Design & Development
- Multimedia Applications
- Computer Graphics & Animation
- Computer Vision and Pattern Recognition
- Virtual Reality & Augmented Reality
- Artificial Intelligence & Machine Learning
- Natural language processing & Tensor flow
- Artificial Intelligence for Business
- Neural Networks
- Human Computer Interaction and Visualization
- Artificial Intelligence & Multimedia Technologies in Healthcare

For detailed sessions, please visit:
Submit your abstract online at: http://multimedia.global-summit.com/abstract-submission.php
Register online: http://multimedia.global-summit.com/registration.php

Best Poster Award

- You will be given about 5-7 minutes to present your poster including questions and answers. Judges may pose questions during the evaluation of the poster
- Judges will even evaluate the student’s enthusiasm towards their study, interest and knowledge in the area of their research
- The winners will be announced at the closing ceremony of the conference. The decision of the winner will be withdrawn if the winner/winners is/are not present at the time of announcement
- Apart from the judging time you may also be present at the poster to share your research with interested delegates

Young Researchers Forum

- Present your research through oral presentations
- Learn about career development and the latest research tools and technologies in your field
- This forum will give pertinent and timely information to those who conduct research and those who use and benefit from research
- Develop a foundation for collaboration among young researchers
- The forum will provide an opportunity for collegial interaction with other young investigators and established senior investigators across the globe
- Interact and share ideas with both peers and mentors

General Queries
multimedia@enggconferences.com
Plan your trip to Rome

- The Colosseum
- Palatine Hill
- Piazza Navona
- Roman Forum
- Vatican City
- Castel Sant'Angelo
- St. Peter's Basilica
- Trevi Fountain
3rd Global Summit and Expo on
Multimedia & Artificial Intelligence

July 20-21, 2017 Lisbon, Portugal
### Day 1 July 20, 2017

**Registrations**

### Vasco de Gama 1

#### Opening Ceremony

**Keynote Forum**

<table>
<thead>
<tr>
<th>Title</th>
<th>Presenter</th>
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</thead>
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<tr>
<td><strong>Introduction</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Title:</strong> How well can computers recognize handwriting?</td>
<td>Ching Y Suen, Concordia University, Canada</td>
</tr>
<tr>
<td><strong>Title:</strong> Document analysis: A state of the art concerning a research field at the intersection of several disciplines</td>
<td>Jean-Marc Ogier, University of La Rochelle, France</td>
</tr>
<tr>
<td><strong>Group Photo</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Networking &amp; Refreshments Break</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Title:</strong> Multimedia security in big data era: Advances and open questions</td>
<td>Jiankun Hu, University of New South Wales, Australia</td>
</tr>
<tr>
<td><strong>Title:</strong> Video-based interactive and immersive media experiences</td>
<td>Teresa Chambel, University of Lisbon, Portugal</td>
</tr>
<tr>
<td><strong>Sessions:</strong> Animation and Simulations</td>
<td>Artificial Intelligence</td>
</tr>
<tr>
<td><strong>Session Chair:</strong> Ching Y Suen, Concordia University, Canada</td>
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<tr>
<td><strong>Session Co-Chair:</strong> Mort Naraghi-Pour, Louisiana State University, USA</td>
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<tr>
<td><strong>Session Introduction</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Title:</strong> Context-based unsupervised ensemble learning and feature ranking</td>
<td>Mort Naraghi-Pour, Louisiana State University, USA</td>
</tr>
<tr>
<td><strong>Title:</strong> The Circuit of Bachelard: A lumino kinetic interactive artwork at Ecole de technologie supérieure</td>
<td>Ghyslain Gagnon, Ecole de technologie supérieure, Canada</td>
</tr>
<tr>
<td><strong>Lunch Break</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Title:</strong> Sequential modelling and recognition of human gestures and actions</td>
<td>Mounim A El Yacoubi, University of Paris-Saclay, France</td>
</tr>
<tr>
<td><strong>Title:</strong> Blur in text documents: Estimation and restoration</td>
<td>Nicole Vincent, Paris Descartes University, France</td>
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<tr>
<td><strong>Title:</strong> Designing video games</td>
<td></td>
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<tr>
<td><strong>Title:</strong> Computer vision and machine intelligence to the service of societal needs</td>
<td>Stylianos Asteriadis, Maastricht University, Netherlands</td>
</tr>
<tr>
<td><strong>Title:</strong> Image to sound mapping and its processing techniques</td>
<td></td>
</tr>
<tr>
<td><strong>Networking &amp; Refreshments Break</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Title:</strong> PANOSE-A: Encoding Arabic fonts based on design characteristics</td>
<td>Jehan Janbi, Taif University, KSA</td>
</tr>
<tr>
<td><strong>Title:</strong> Dynamic RB allocations using ARQ status reports for multimedia traffic in LTE networks</td>
<td>Tsang-Ling Sheu, National Sun-Yat-sen University, Taiwan</td>
</tr>
<tr>
<td><strong>Title:</strong> Feature-point geometrical face recognition with local invariant features</td>
<td>Yea-Shung Huang, Huang-Hua University, Taiwan</td>
</tr>
<tr>
<td><strong>Title:</strong> Maya blend shapes for 3D facial animation</td>
<td>David Xu, Regent University, USA</td>
</tr>
</tbody>
</table>

**Panel Discussion**
## Day 2    July 21, 2017

### Vasco de Gama 1

#### Keynote Forum

<table>
<thead>
<tr>
<th>Title: Playful multimedia in smart and playable cities</th>
</tr>
</thead>
<tbody>
<tr>
<td>Anton Nijholt, University of Twente, Netherlands</td>
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</tbody>
</table>

<table>
<thead>
<tr>
<th>Title: Biometric big data in smart cities: Opportunities in forensics, healthcare, banking, cybersecurity and privacy</th>
</tr>
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<tbody>
<tr>
<td>Richard Jiang, Northumbria University, UK</td>
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</table>

#### Workshop

<table>
<thead>
<tr>
<th>Title: Can handwriting analysis help for Alzheimer detection?</th>
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<tbody>
<tr>
<td>Mounîm A El-Yacoubi, University Paris Saclay, France</td>
</tr>
</tbody>
</table>

**Sessions:**
- Computer Graphics & Applications
- Machine Learning
- Computer Vision & Pattern Recognition
- Image Processing

<table>
<thead>
<tr>
<th>Session Chair:  J J Joshua Davis, The Embassy of Peace, New Zealand</th>
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<table>
<thead>
<tr>
<th>Title: Interactive complex virtual environments using XML configuration files</th>
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<tbody>
<tr>
<td>Leonel Antonio Toledo Díaz, Barcelona Supercomputer Center, Spain</td>
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</tbody>
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<table>
<thead>
<tr>
<th>Title: Pattern recognition for architecture: Identifying interior styles and scene components from images</th>
</tr>
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<tbody>
<tr>
<td>Aykut Koc, ASELSAN Research Center, Turkey</td>
</tr>
</tbody>
</table>

#### Lunch Break

<table>
<thead>
<tr>
<th>Title: Learning about higher cognitive functions through the art of encephalography and brain dynamics movies</th>
</tr>
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<tbody>
<tr>
<td>J J Joshua Davis, The Embassy of Peace, New Zealand</td>
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<table>
<thead>
<tr>
<th>Title: Training long history on real reward and diverse hyper parameters in threads combined with DeepMind's A3C+</th>
</tr>
</thead>
<tbody>
<tr>
<td>Takayoshi Iitsuka, The Whole Brain Architecture Initiative, Japan</td>
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<table>
<thead>
<tr>
<th>Title: The impact of utilizing Twitter in the e-learning process: The comprehension of taught materials and the communication between college students</th>
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<tbody>
<tr>
<td>Mrouj M Almuhajri, Saudi Electronic University, KSA</td>
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<table>
<thead>
<tr>
<th>Title: Technique of obtaining visually perceived positions using movements of users’ bodies</th>
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<tr>
<td>Masohiro Suzuki, Kanagawa Institute of Technology, Japan</td>
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<tr>
<th>Title: Sparse representation for image classification</th>
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<tr>
<td>Yufang Tang, Shandong Normal University, China</td>
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<tr>
<th>Title: Generating graphs from key points for near-duplicate document image matching</th>
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<tr>
<td>Li Lu, University of Shanghai for Science and Technology, China</td>
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#### Panel Discussion

<table>
<thead>
<tr>
<th>Title: A distant augmented reality system for cultural heritage sites using drones</th>
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<tr>
<td>Metehan Unal, Ankara University, Turkey</td>
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<thead>
<tr>
<th>Title: Viewpoint class based camera pose estimation and object recognition</th>
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<tr>
<td>Yoshikatsu Nakajima, Keio University, Japan</td>
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<thead>
<tr>
<th>Title: Packet loss rate mapped to the quality of experience in the IOT network</th>
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<tbody>
<tr>
<td>Jin Wang, Beijing University of Technology, China</td>
</tr>
</tbody>
</table>

#### Awards for Poster Presentations
Bookmark your dates

4th Global Summit and Expo on
Multimedia & Artificial Intelligence
June 18-20, 2018   Warsaw, Poland

E-mail: multimedia@conferenceseries.net; multimedia@enggconferences.com
Website: multimedia.global-summit.com
Keynote Forum

Introduction
Title: Digital fonts and reading
Ching Y Suen, Concordia University, Canada
Title: Art and multimedia
Yoichiro Kawaguchi, University of Tokyo, Japan

Networking and Refreshments

Title: Animation: The reality of emotion
Jamie Denham, Sliced Bread Animation, UK

Session: Imaging and Image processing | Multimedia in Computer Games | Mobile Multimedia | Multimedia Tools and Applications | Multimedia Signal Processing

Session Chair: Vijayan K Asari, University of Dayton, USA
Session Co-Chair: Margrit Gelautz, Vienna University of Technology, Austria

Title: Dynamic simulation and effects in animation and computer game
David Xu, Regent University, USA
Title: Algorithms for 3D film content generation and post-processing
Margrit Gelautz, Vienna University of Technology, Austria

Lunch

Title: On the fast impulsive noise removal in color digital images
Bogdan Smolka, Silesian University of Technology, Poland
Title: Flow as you've never seen it
Robert S Laramee, Swansea University, UK
Title: Real-time correction of panoramic images using hyperbolic Möbius transformations
Leonardo Sacht, Federal University of Santa Catarina, Brazil
Title: Homomorphic p-norms: Metrics of homomorphic image transformation
Changsoo Je, Sogang University, Korea
Title: The complexity model of communication with computer images
Toshie Takahashi, Waseda University, Japan
Title: Gradient domain image denoising
Xiaobo Zhang, Xianyang Normal University, China

Networking and Refreshments

Title: Approximation of feature pyramids in the transform domain for object detection
Mohamed A Naief, Concordia University, Canada
Title: Efficient video compression techniques
Ahmad A Mazhar, Saudi Electronic University College of Computing and Informatics, KSA
Title: Fuzzy PID control method for outer loop voltage of bidirectional DC-DC Converter
Guangya Liu, Hubei University of Technology, China

Panel Discussion

Day 2 August 16, 2016

Keynote Forum

Introduction
Title: A nonlinear manifold learning strategy for robust face recognition
Vijayan K Asari, University of Dayton, USA
Title: Visual analytics for big video data
Robert S Laramee, Swansea University, UK

Networking and Refreshments

Session: Computer Vision | Multimedia Health Computation and its Applications | Multimedia Systems and Applications | Human-Computer Interaction | Multimedia Content Analysis

Session Introduction
<table>
<thead>
<tr>
<th>Title</th>
<th>Speaker</th>
<th>Institution</th>
</tr>
</thead>
<tbody>
<tr>
<td>Robust multiple-instance learning ensembles using random subspace instance selection</td>
<td>Ghyslain Gagnon</td>
<td>École de Technologie Supérieure, Canada</td>
</tr>
<tr>
<td>Automatic object recognition and tracking in complex environmental conditions</td>
<td>Vijayan K Asari</td>
<td>University of Dayton, USA</td>
</tr>
<tr>
<td>Cultural comparison for the action of looking at a mobile phone display focusing on independent/interdependent self</td>
<td>Takashi Nakamura</td>
<td>Niigata University, Japan</td>
</tr>
<tr>
<td>Complex event detection via bank based multimedia representation</td>
<td>Changyu Liu</td>
<td>South China Agricultural University, China</td>
</tr>
<tr>
<td>Fast motion estimation for HEVC on graphics processing unit (GPU)</td>
<td>Dongkyu Lee</td>
<td>Kwangwoon University, Korea</td>
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<tr>
<td>BrightHearts - the development and evaluation of an application for training children in the use of biofeedback assisted relaxation for the management of pain and anxiety</td>
<td>Angie Morrow</td>
<td>Kids Rehab - The Children's Hospital at Westmead, Australia</td>
</tr>
<tr>
<td>Mobile network computer should be the terminal of mobile communication network in multimedia age</td>
<td>Zhaoming Guo</td>
<td>Beijing Institute of Technology, China</td>
</tr>
<tr>
<td>The global performance evaluation for local descriptors</td>
<td>Xintao Ding and Yonglong Luo</td>
<td>Anhui Normal University, China</td>
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<tr>
<td>Visualization techniques for crowd simulation</td>
<td>Leonel Antonio Toledo Díaz</td>
<td>Instituto Tecnológico de Estudios Superiores de Monterrey, México</td>
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<tr>
<td>Approach for microposts retrieval in microblogging platforms based on Semantic Web technologies and social network analysis</td>
<td>El Habib Nfaoui</td>
<td>Sidi Mohamed Ben Abdellah University, Morocco</td>
</tr>
<tr>
<td>A cognitive multimedia environment and its importance: A conceptual model for effective learning and development</td>
<td>Yolanda Mafikeni</td>
<td>Hartland Training &amp; Development Centre, South Africa</td>
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### Lunch

### Networking and Refreshments

### Panel Discussion

### Award Ceremony & Certificate Distribution

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**Bookmark Your Dates**

**3rd Global Summit and Expo on**

**Multimedia & Applications**

**July 20-21, 2017   Lisbon, Portugal**

**Website:** [www.multimedia.global-summit.com](http://www.multimedia.global-summit.com)
Global Summit and Expo on
MULTIMEDIA & APPLICATIONS
August 10-11, 2015 Birmingham, UK
Scientific Program

Day 1                August 10, 2015

Salis-Well

Keynote Forum

Introduction
Vijayan K Asari
University of Dayton, USA
Robert S Laramee
Swansea University, UK

Coffee Break @Salis-Well

Group Photo

Track 1: Multimedia Systems and Applications
Track 4: Multimedia Signal Processing
Track 5: Content Analysis and Processing
Track 7: Multimedia Communications

Session Chair: Robert S Laramee, Swansea University, UK
Session Co-Chair: Imed Romdhani, Edinburgh Napier University, UK

Session Introduction

Title: Wide area surveillance: Situational awareness for security automation
Vijayan K Asari, University of Dayton, USA

Title: Knowledge-Assisted Ranking: A visual analytic application for multimedia sport event data
Robert S Laramee, Swansea University, UK

Title: Copyright requirements in the 3D printing industry
Jongweon Kim, Sangmyung University, Korea

Lunch Break @Salis-Well

Title: Multimedia information system security
Wasan Mehdi, University of Bedfordshire, UK

Title: IP multicast communication in the Internet of things
Imed Romdhani, Edinburgh Napier University, UK

Title: The impact of Mobile Learning Game Engine (MLGE) in education
Wong Seng Yue, Taylor’s University LakeSide Campus, Malaysia

Title: Computational audio analysis for music and health informatics
Shyamala Doraisamy, University Putra Malaysia, Malaysia

Coffee Break @Salis-Well

Title: Research challenges for immersive video communication ecosystems over future internet
Tasos Dagiuklas, Hellenic Open University, Greece

Title: Emerging technologies for multimedia networks
Tsang-Ling Sheu, National Sun Yat-sen University, Taiwan

Title: Massive multimedia crowd sourced environment for big data capturing, processing, storing and visualization
Mohamed Abdur Rahman, Umm Al-Qura University, KSA

Title: Performance evaluation of hybrid Wi-MAX Wi-Fi video surveillance systems
Smart C Lubobya, University of Cape Town, South Africa

Panel Discussion
### Keynote Forum

**Introduction**

**Jongweon Kim**  
Sangmyung University, Korea  

**Tsang-Ling Sheu**  
National Sun Yat-sen University, Taiwan

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### Track 2: Multimedia Search and Retrieval

### Track 4: Multimedia Systems and Applications

### Track 6: Music, Speech and Audio Processing in Multimedia

### Track 9: Multimedia Networking

### Track 10: Advances in Multimedia Technology

**Session Chair:** Mohamed Abdur Rahman, Umm Al-Qura University, KSA  
**Session Co-Chair:** Alex Lopes Pereira, Technological Institute of Aeronautics, Brazil

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### Session Introduction

**Title:** Audio content analysis in the presence of overlapped classes: A non-exclusive segmentation approach to mitigate information losses  
**Duraid Y. Mohammed,** University of Salford, UK

**Title:** Transforming the adoption of product-service systems through innovations in applied gaming technologies  
**Panagiotis Petridis,** Aston University, UK

**Title:** An ARQ retransmission scheme for real-time video multicasting over mobile communication networks  
**Tsang-Ling Sheu,** National Sun Yat-sen University, Taiwan

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### Coffee Break & Poster presentations

### Award Ceremony
Scientific Program
Day 1  November 07, 2016

Opening Ceremony

Keynote Forum

Introduction
Title: Why the VR you see now is not the real VR
Michael Zyda, USC GamePipe Laboratory, USA

Refreshment Break 10:45-11:00 @ Atrium

Title: Playful and artistic smart material interfaces
Anton Nijholt, University of Twente, Netherlands
Title: From the world’s first computer art to Star Trek’s Holodeck
Newton Lee, ACM Computers in Entertainment, USA

Session: Computer Graphics and Animation
Session Chair: Matthew Johnson, University of South Alabama, USA
Session Co-chair: Lauren Carr, Montclair State University, USA

Session Introduction
Title: Engaging students while encouraging focus, and time management in the computer arts classroom
Matthew Johnson, University of South Alabama, USA

Lunch Break

Title: The synthesis of 3D software in fine art
Lauren Carr, Montclair State University, USA
Title: Enhancing the dimensional accuracy of a low-cost 3D printer
Paolo Minetola, Polytechnic University of Turin, Italy
Title: Cyber performances, technical and artistic collaboration across Internet
Jiri Navrátil, CESNET, Czech Republic
Title: Crowd simulation: Overview and applications.
Leonel Antonio Toledo Díaz, Monterrey Institute of Technology and Higher Education, Mexico

Refreshment Break

Title: Designing backwards: Rethinking complex issues in animation
Farley J Chery, Worcester Polytechnic Institute, USA
Title: The most important steps and secrets in character creation
Dmitry Gaborak, Insomniac Games, USA

Panel Discussion
Day 2  November 08, 2016

Riviera

Keynote Forum

Title: The future of media
Susan Johnston, New Media Film Festival, USA

Refreshment Break

Title: Support Human-computer interaction to enhance computational engineering design
Timoleon Kipouros, Cambridge University, UK

Session: Computer Graphics and Animation
### Session Introduction

**Title:** Query-by-Gaming: Interactive spatio-temporal querying and retrieval using gaming controller  
Ramazan S Aygun, University of Alabama in Huntsville, USA  

**Title:** Texture recognition using a multi-scale local mapped pattern  
Boaventura I A G, Sao Paulo State University, Brazil  

### Lunch Break

**Title:** Preserving the collective memory and re-creating identity through animation  
Inma Carpe, VIA University College, Denmark  

**Title:** Sketch-to-Box: A new character modelling technique  
Ismail Khalid Kazmi, Bournemouth University, UK  

**Title:** From print design to virtual reality  
Linh Dao, University of Texas at Arlington, USA  

### Refreshment Break

**Title:** Scanned human body model realistic pose deformation  
Shuaiyin Zhu, The Hong Kong Polytechnic University, Hong Kong  

**Title:** A part-detection based and CRFs embedded deep neural network for human parsing  
Yanghong Zhou, The Hong Kong Polytechnic University, Hong Kong  

### Poster Presentations

| CGA-01  | Title: Machine learning in videogames  
|         | Esteban Gil Martinez, Monterrey Institute of Technology and Higher Education, México  
| CGA-02  | Title: Use of sprites for 3D enviroments and actor’s simulation  
|         | Yamile Zahoul, Monterrey Institute of Technology and Higher Education, México  
| CGA-03  | Title: Virtual Reality as a means for storytelling in animation and its practical uses in therapeutic medicine  
|         | Marlene Palafox Bello, Monterrey Institute of Technology and Higher Education, México  

### Day 3 November 09, 2016

### Riviera

**Session:** Computer Graphics and Animation  

**Title:** Nested Cages  
Leonardo Sacht, Federal University of Santa Catarina, Brazil  

**Title:** On some possibilities of studing characteristics of periodic signals based on cluster analysis  
V Znak, The Institute of Computational Mathematics and Mathematical Geophysics, Russia  

**Title:** Image based rendering - A walkthrough  
Vishal Verma, MLN College, India  

### Refreshment Break

**Title:** Representing 3D binary objects by means of relative chain codes  
Hermilo Sánchez-Cruz, Autonomous University of Aguascalientes, México  

**Title:** Web design for school management system in Ethiopia  
Yonas Abebaw, PLC company, Ethiopia  

### Networking & Closing Ceremony

### Lunch Break