

# The Minkowski-Lorentz space and the spheres space: a survey

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## Abstract

This document deals with the Computer Aided Geometric Design with a short presentation of the Minkowski-Lorentz space. This space generalizes to  $\mathbb{R}^5$  the one used in the relativity theory. The Minkowski-Lorentz space offers a more intuitive writing of a sphere given by a point, a normal vector at the point and its curvature. It also eases the use of canal surfaces thus represented by curves. The quadratic computation in  $\mathbb{R}^3$  becomes linear in that space. The use of spheres, canal surfaces and their particular case known as Dupin cyclides is illustrated in a schematic seahorse. The seahorse applies the  $G^1$  connection in the Minkowski-Lorentz space.

## Oriented spheres and Pencils

An oriented sphere  $S$  with centre  $\Omega$  and radius  $r > 0$  satisfies the relationship  $\overrightarrow{\Omega M} = \rho \vec{N}$  with the rule  $\rho = r$  (resp.  $\rho = -r$ ) if the unit normal vector  $\vec{N}$  to the sphere at point  $M$  is getting outside (resp. inside). The power of the point  $M$  to the sphere  $S$  is defined by  $\chi_S(M) = \Omega M^2 - r^2$ . The set of points solution of  $\lambda_1 \chi_{S_1}(M) + \lambda_2 \chi_{S_2}(M) = 0$  is called the spheres pencil defined by  $S_1$  et  $S_2$ . There kinds of pencils exist, a circle based pencil, a tangent spheres pencil, a limited points pencil.

## The Minkowski-Lorentz space

The quadratic form of Lorentz is defined on the basis  $(\vec{e}_0; \vec{e}_1; \vec{e}_2; \vec{e}_3; \vec{e}_\infty)$  by  $Q_{4,1}(x_0, x, y, z, x_\infty) = x^2 + y^2 + z^2 - 2x_0 x_\infty$ . The light cone  $C_l$  satisfies the equation  $x^2 + y^2 + z^2 - 2x_0 x_\infty = 0$  in the frame  $(O_5; \vec{e}_0; \vec{e}_1; \vec{e}_2; \vec{e}_3; \vec{e}_\infty)$ . The unit sphere  $\Lambda^4$  with centre  $O_5$  in  $\mathbb{R}^5$  is given by :

$$\Lambda^4 = \left\{ \sigma \in \mathbb{R}^5 \mid Q_{4,1}(\overrightarrow{O_5 \sigma}) = \overrightarrow{O_5 \sigma}^2 = 1 \right\}$$

It represents the oriented spheres and planes of  $\mathbb{R}^3$ . A sphere or a plane  $S$  is represented by a point  $\sigma$  of  $\mathbb{R}^5$ .

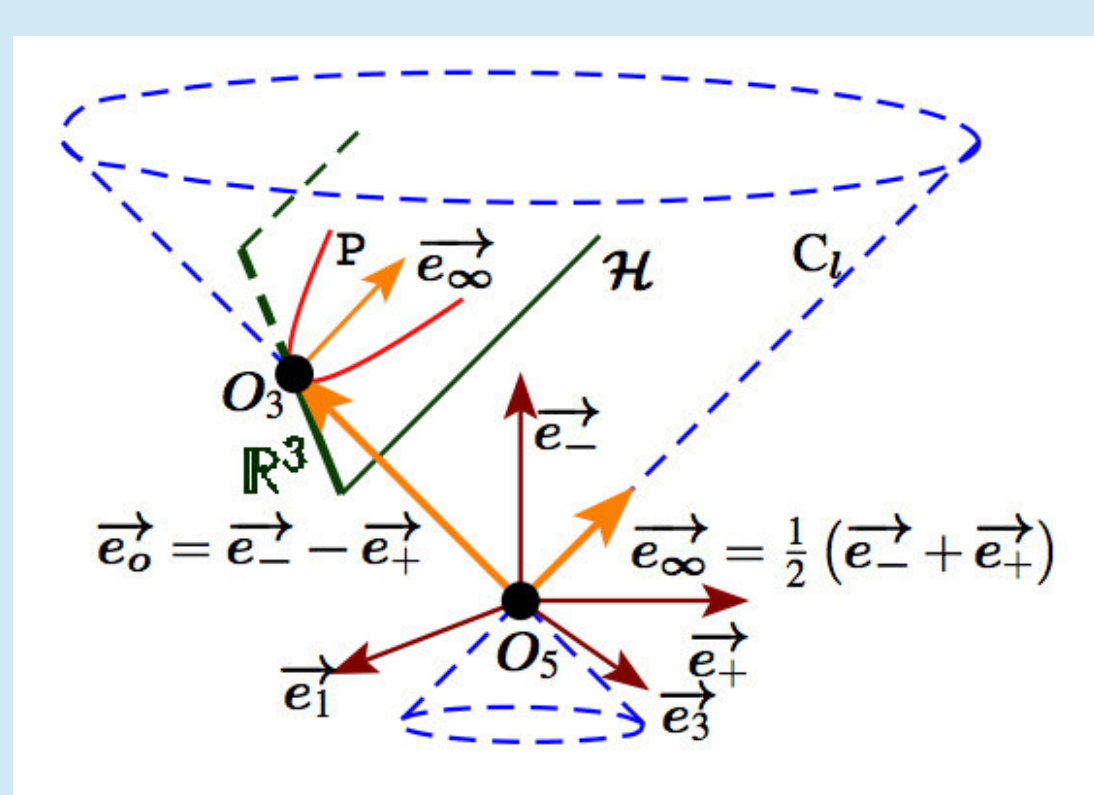


Figure 1: The Minkowski-Lorentz space

## Linear pencils of spheres on $\Lambda^4$

On the unit sphere  $\Lambda^4$  any pencil of sphere is represented by the intersection  $\mathcal{C} = \Lambda^4 \cap \mathcal{P}$  of a plane called 2-plane  $\mathcal{P}$  passing through  $O_5$ .  $\mathcal{C}$  is a unit circle seen differently depending on the type of plane.

- If  $\mathcal{P}$  is a space-like plane that is  $\forall \vec{u} \in \vec{\mathcal{P}}, \vec{u}^2 > 0$  then  $\mathcal{C}$  is drawn as an ellipse (Fig.3.(a)). The set  $\mathcal{C}$  represents a based circle sphere pencil where all spheres get a common circle.
- If  $\mathcal{P}$  is a light-like plane that is  $\forall \vec{u} \in \vec{\mathcal{P}}, \vec{u}^2 = 0$  and  $\mathcal{P}$  is parallel to a hyperplane tangent at  $C_l$ . (Fig.3.(b)) Then the set  $\mathcal{C}$  is drawn as two straight lines symmetric wrt  $O_5$ . All spheres in the pencil are tangent at a point.
- If  $\mathcal{P}$  is a time-like plane that is  $\forall \vec{u} \in \vec{\mathcal{P}}, \vec{u}^2 < 0$  then  $\mathcal{C}$  is drawn as a hyperbola and forms a limited points pencil. (Fig.3.(c)) These points are obtained from the light directions of  $\mathcal{P}$ .

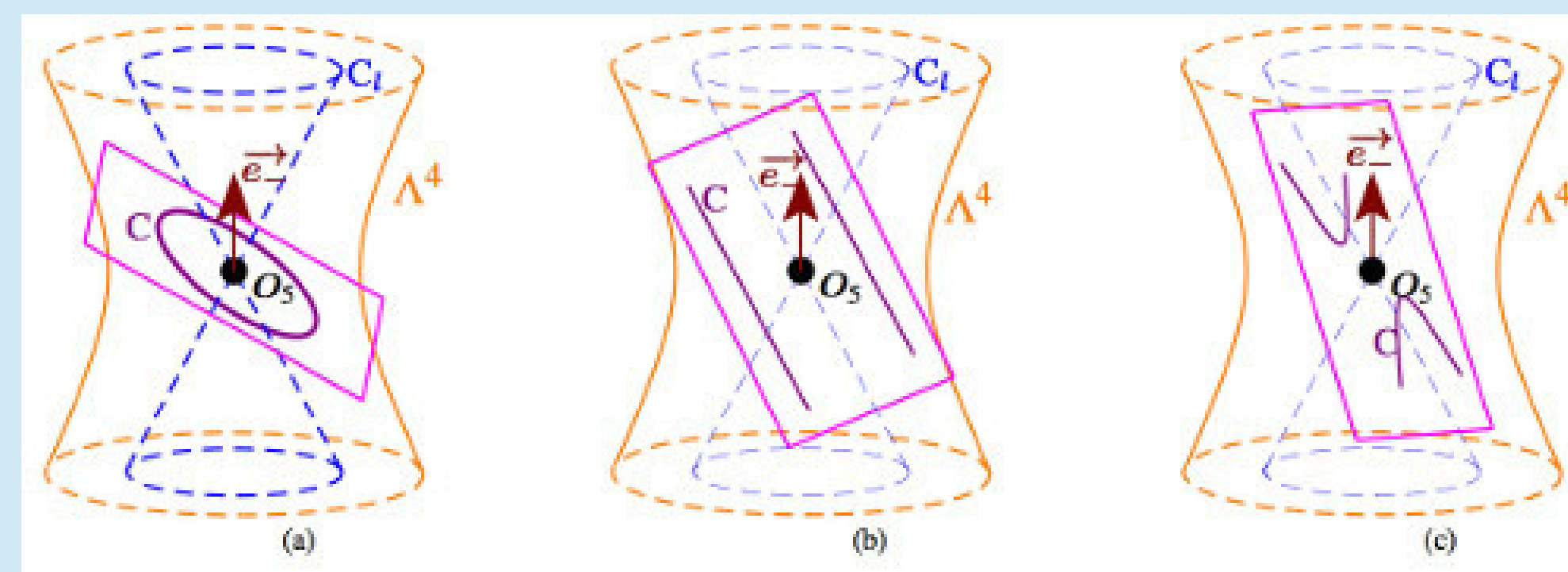


Figure 2: The representation of the three spheres pencil types on  $\Lambda^4$

## Canal surfaces on $\Lambda^4$

The envelop of a one-parameter set of oriented spheres in  $\mathbb{R}^3$  defines a canal surface. The cones and the Dupin cyclides are known examples of canal surfaces of degree 2. On  $\Lambda^4$ , any curve  $t \rightarrow \sigma(t)$  represents a canal surface. Its characteristic circles are obtained by the intersection of 2 particular spheres (Fig 4).

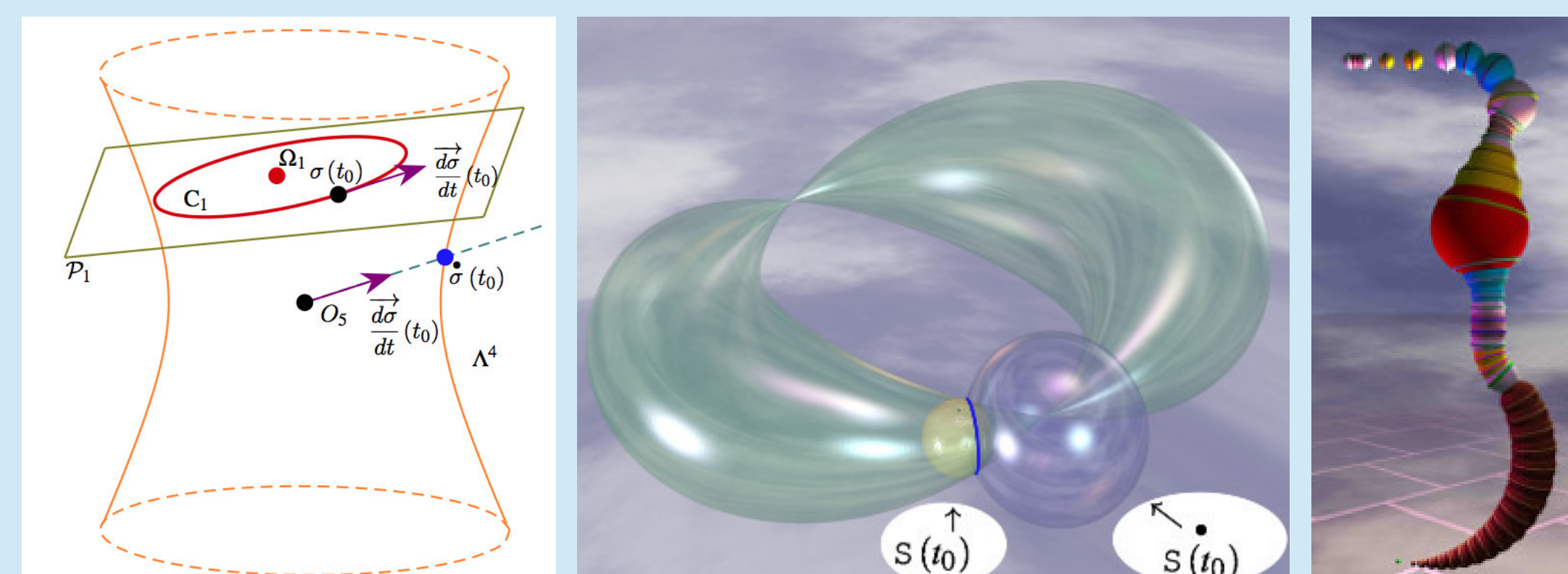


Figure 3: A Dupin cyclide on  $\Lambda^4$  (left) on  $\mathbb{R}^3$  (centre) and seahorse (right)

On  $\Lambda^4$  the circle  $C_1$  represents a Dupin cyclide. The tangent vector at the curve on point  $\sigma(t_0)$  is given by  $\frac{d\sigma}{dt}(t_0)$ . The characteristic circle of the Dupin cyclide is provided by the intersection of the two spheres  $S(t_0)$  and  $S(\dot{\sigma}(t_0))$ . These spheres are represented in  $\Lambda^4$  by  $\sigma(t_0)$  and  $\dot{\sigma}(t_0)$ . The last sphere is obtained by the intersection between the half line  $\left[ O_5; \frac{d\sigma}{dt}(t_0) \right)$  and  $\Lambda^4$ . The Figure 5 shows two cyclides from  $\Lambda^4$  to  $\mathbb{R}^3$ .

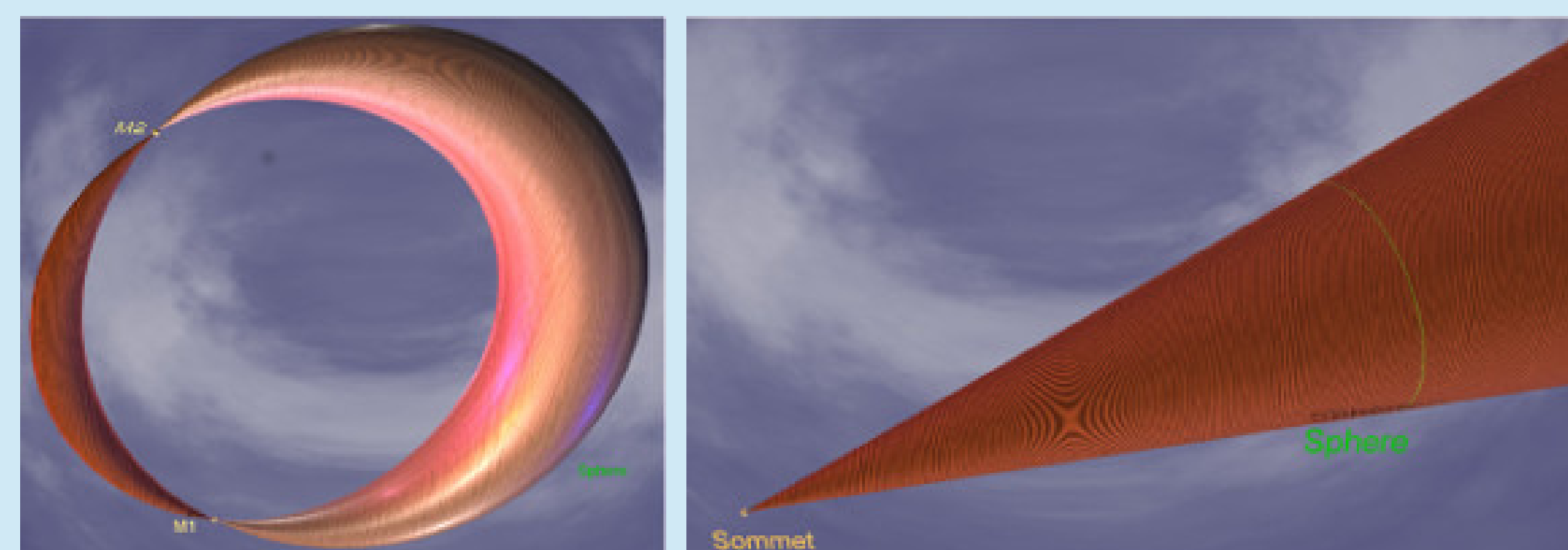


Figure 4: The same representation, on  $\Lambda^4$  of a Dupin cyclide and of a circular cone: the implementation is the same with or without the point at infinity of  $\mathbb{R}^3$  ( $M_2$  is send to the infinity), the modeling is the same as envelope of spheres or planes (Dupin cyclide or circular cone).

**Conclusion :** The Minkowski-Lorentz space offers a new way to handle curves and surfaces for CAD purposes making the computation easier. Algorithms for  $G^1$  joins, not given here, are used to sketch a seahorse as example.

## References :

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